

Curriculum Overview.

Intent

At the Blue Hills Federation, we value Art and Design as an important part of the children's entitlement to a broad and balanced curriculum. Art and Design provides the children with the opportunities to develop and extend skills and an opportunity to express their individual interests, thought and ideas. Art, craft and design embodies some of the highest forms of human creativity. A high-quality Art and Design education should engage, inspire and challenge pupils. This will equip them with the knowledge and skills to experiment, invent and create their own works of art. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. Our curriculum will encourage imagination and creativity; involving children in a range of visual, tactile and sensory experiences, which will enable them to communicate what they see, think and feel through the use of the elements of colour, texture, form and pattern.

The aims of teaching Art and Design at Blue Hills Federation are:

- To engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design.
- As pupils progress through school, they should begin to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.
- To produce creative work, exploring their ideas and recording their experiences.
- To become proficient in drawing, painting, sculpture and other art, craft and design techniques
- To evaluate and analyse creative works using the language of art, craft and design.
- To know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Implementation

To ensure high standards of teaching and learning in art and design, we implement a curriculum that is progressive throughout the whole school. Art and Design may be taught as part of class-based topic or as a stand-alone subject: focusing on knowledge and skills stated in the National Curriculum, which provides a broad framework and outlines the knowledge and skills taught in each Key Stage. Our long term plan has mapped out the areas of art to be covered each term, however staff may decide to move these to different times of the year if they feel beneficial links can be made with other areas of the curriculum. They must make sure however that the six areas of the curriculum are covered each year. Teachers plan lessons for their class using The National Curriculum and our progression of knowledge and skills documents. Teachers can use these documents to plan their Art and Design lessons suitable to their class's interests and what they want to learn. The progression document ensures the curriculum is covered and the skills and knowledge taught is progressive from year group to year group.

When teaching Art and Design, teachers may follow the children's interests to ensure their learning is engaging, broad and balanced. A variety of teaching approaches are used based on the teacher's judgement. Art and Design provides excellent opportunities to enhance the learning of pupils through investigations, analysing sources and research. The children also learn about famous artists, designers and architects from around the world. In Key Stage 2, sketch books are introduced in order to build up a portfolio of individual progression in Art and Design.

Educational visits provide an ideal opportunity for the teachers to plan for additional Art and Design learning outside the classroom. Our children may also explore museums or art galleries and study the history of local buildings and structures in our area. Local craftsmen/women and artists are invited to provide first-hand experiences for pupils through workshops.

Impact

Within Art and Design, we strive to create a supportive and collaborative ethos for learning by providing investigative and enquiry-based learning opportunities. Our Art and Design curriculum is high quality, well thought out and is planned to demonstrate progression. We focus on progression of knowledge and skills and discreet vocabulary progression also forms part of the units of work. Children will become creative learners, who have a knowledge about the great artists and architects of the world. Creativity and uniqueness will be celebrated and children will become astute at editing and improving the pieces they have created. When teaching, there will be an emphasis placed on individuality and children will be given the freedom to explore art using their imaginations. Children will have embedded the key Art and Design skills needed to allow them to produce inventive pieces of art and design. Their interest in the art, architecture and design will have been stimulated and developed over time.

EYFS

The EYFS framework is structured very differently to the national curriculum as it is organised across seven areas of learning rather than subject areas. The table below outlines the most relevant statements taken from the Early Learning Goals in the EYFS statutory framework and the Development Matters age ranges for Three and Four-Year-Olds and Reception to match the programme of study for art. The most relevant statements for art are taken from the following area of learning: Physical Development and Expressive art and design.

EXPERIENCE	RESOURCE	COLOUR RECOGNITION	COLOUR MIXING	EXPLORATION	MARK-MAKING	EXPLORATION SHAPES	MODELLING	HAND-EYE COORDINATION	DEXTERITY	FINE MOTOR SKILLS	NURTURE CURIOSITY	OPEN MINDS	CREATING NARRATIVE	VISUAL LITERACY	REFLECTING & TALKING	YEAR 1 & 2 PATHWAYS THE RESOURCES FEED INTO
WHAT CAN WE SEE?	Finding Circles https://www.accessart.org.uk/finding-circles/					✓				✓	✓	✓		✓	✓	https://www.accessart.org.uk/spirals/
	Shells: Observational and Imaginitve Drawing https://www.accessart.org.uk/shells-observational-and-imaginative-drawing/	✓	✓	✓	✓			✓	✓	✓	✓	✓				https://www.accessart.org.uk/spirals/ https://www.accessart.org.uk/explore-draw/
	Collecting, Arranging, Drawing https://www.accessart.org.uk/collecting-arranging-drawing/	✓						✓	✓	✓	✓					https://www.accessart.org.uk/explore-draw/
	Still Life Compositions Inspired by Cezanne https://www.accessart.org.uk/still-life-inspired-by-cezanne/	✓	✓	✓	✓	✓		✓	✓	✓						https://www.accessart.org.uk/explore-draw/
EXPERIENCE	RESOURCE	COLOUR RECOGNITION	COLOUR MIXING	EXPLORATION	MARK-MAKING	EXPLORATION SHAPES	MODELLING	HAND-EYE COORDINATION	DEXTERITY	FINE MOTOR SKILLS	NURTURE CURIOSITY	OPEN MINDS	CREATING NARRATIVE	VISUAL LITERACY	REFLECTING & TALKING	YEAR 1 & 2 PATHWAYS THE RESOURCES FEED INTO
HOW CAN WE EXPLORE COLOUR?	Explorer's Books: Collecting Colour https://www.accessart.org.uk/explorers-books-collecting-colour/	✓	✓		✓			✓	✓	✓	✓					https://www.accessart.org.uk/expressive-painting/
	To Colour... https://www.accessart.org.uk/to-colour/	✓								✓	✓	✓				https://www.accessart.org.uk/playful-making/
	Collaging with Wax Crayon Rubbings https://www.accessart.org.uk/collaging-with-wax-crayon-rubbings/	✓			✓			✓	✓	✓	✓					https://www.accessart.org.uk/explore-draw/ https://www.accessart.org.uk/simple-printmaking/


	Collecting, Arranging, Drawing https://www.accessart.org.uk/collecting-arranging-drawing/	✓						✓	✓	✓	✓					https://www.accessart.org.uk/explore-draw/
	Printing With String https://www.accessart.org.uk/printing-with-string/	✓		✓	✓			✓	✓	✓	✓	✓				https://www.accessart.org.uk/simple-printmaking/
	T-Shirt Paintings https://www.accessart.org.uk/t-shirt-paintings/	✓			✓	✓		✓	✓	✓		✓				https://www.accessart.org.uk/expressive-painting/
EXPERIENCE	RESOURCE	COLOUR RECOGNITION	COLOUR MIXING	EXPLORATION	MARK-MAKING	EXPLORATION SHAPES	MODELLING	HAND-EYE COORDINATION	DEXTERITY	FINE MOTOR SKILLS	NURTURE CURIOSITY	OPEN MINDSETS	CREATING NARRATIVE	VISUAL LITERACY	REFLECTING & TALKING	YEAR 1 & 2 PATHWAYS THE RESOURCES FEED INTO
HOW CAN WE BUILD WORLDS?	Top Tips For Cardboard Creations https://www.accessart.org.uk/top-tips-for-cardboard-creations/					✓	✓	✓	✓	✓	✓	✓	✓			https://www.accessart.org.uk/playful-making/
	Prop Making for Toys https://www.accessart.org.uk/prop-making-for-toys/						✓	✓	✓	✓	✓		✓			https://www.accessart.org.uk/playful-making/
	Creating a Book World https://www.accessart.org.uk/creating-a-book-world/						✓	✓	✓	✓	✓		✓			https://www.accessart.org.uk/be-an-architect/
	World in a Matchbox https://www.accessart.org.uk/matchboxworlds/					✓	✓	✓	✓	✓	✓		✓			https://www.accessart.org.uk/playful-making/
	Insect Hotels https://www.accessart.org.uk/insect-hotels/					✓	✓	✓	✓	✓						https://www.accessart.org.uk/stick-transformation-project/
EXPERIENCE	RESOURCE	COLOUR RECOGNITION	COLOUR MIXING	EXPLORATION	MARK-MAKING	EXPLORATION SHAPES	MODELLING	HAND-EYE COORDINATION	DEXTERITY	FINE MOTOR	NURTURE CURIOSITY	OPEN MINDSETS	CREATING NARRATIVE	VISUAL LITERACY	REFLECTING & TALKING	YEAR 1 & 2 PATHWAYS THE RESOURCES FEED INTO

										SKILLS							
HOW CAN WE BUILD EXPLORE MATERIALS & MARKS?	Burton Hathow Ducklings https://www.accessart.org.uk/burton-hathow-ducklings/	✓			✓	✓		✓	✓	✓	✓						https://www.accessart.org.uk/pathway-making-birds/
	Printing With String https://www.accessart.org.uk/printing-with-string/	✓		✓	✓			✓	✓	✓	✓	✓					https://www.accessart.org.uk/simple-printmaking/
	Mark-Making and Sound https://www.accessart.org.uk/mark-making-and-sound-part-two/			✓	✓			✓	✓	✓		✓					https://www.accessart.org.uk/music-and-art/
	Nursery Night Time Collage https://www.accessart.org.uk/nursery-night-time-collage/	✓		✓	✓	✓		✓	✓	✓							https://www.accessart.org.uk/flora-and-fauna/
	Imaginary Landscapes https://www.accessart.org.uk/imaginary-landscapes/	✓		✓	✓	✓		✓	✓	✓	✓						https://www.accessart.org.uk/flora-and-fauna/
	Transforming Objects https://www.accessart.org.uk/transforming-objects/	✓		✓	✓	✓		✓	✓	✓	✓	✓					https://www.accessart.org.uk/expressive-painting/
	Collage streets https://www.accessart.org.uk/collage-streets/			✓	✓	✓		✓	✓	✓							https://www.accessart.org.uk/flora-and-fauna/
	Galaxy Painting https://www.accessart.org.uk/galaxy-painting/	✓	✓	✓	✓			✓	✓	✓	✓	✓					https://www.accessart.org.uk/exploring-watercolour-pathway/
	Drawing on Pebbles https://www.accessart.org.uk/treasured-fossils/	✓		✓	✓	✓		✓	✓	✓	✓	✓					https://www.accessart.org.uk/explore-draw/
	Collaging with Wax Crayon Rubbings https://www.accessart.org.uk/collaging-with-wax-crayon-rubbings/	✓			✓	✓		✓	✓	✓	✓						https://www.accessart.org.uk/explore-draw/ https://www.accessart.org.uk/simple-printmaking/

	Repeat Pattern Printing Roller https://www.accessart.org.uk/repeat-pattern-printing-roller/	✓		✓	✓		✓	✓	✓	✓							https://www.accessart.org.uk/simple-printmaking/
	Autumn Floor Textiles https://www.accessart.org.uk/autumn-floor-textiles/	✓		✓	✓	✓		✓	✓	✓	✓	✓					https://www.accessart.org.uk/simple-printmaking/ https://www.accessart.org.uk/explore-draw/
	Dressing Up As Fossils! https://www.accessart.org.uk/dressing-up-as-fossils/	✓	✓	✓	✓	✓		✓	✓	✓		✓					https://www.accessart.org.uk/spirals/
	Painting the Savannah https://www.accessart.org.uk/painting-savannah-chloe-williams/	✓	✓		✓	✓		✓	✓	✓	✓						https://www.accessart.org.uk/exploring-the-world-through-mono-print/
	T-Shirt Paintings https://www.accessart.org.uk/t-shirt-paintings/	✓			✓	✓		✓	✓	✓	✓						https://www.accessart.org.uk/expressive-painting/
EXPERIENCE	RESOURCE	COLOUR RECOGNITION	COLOUR MIXING	EXPLORATION	MARK-MAKING	EXPLORATION SHAPE	MODELLING	HAND-EYE COORDINATION	DEXTERITY	FINE MOTOR SKILLS	NURTURE CURIOSITY	OPEN MINDS	CREATING NARRATIVE	VISUAL LITERACY	REFLECTING & TALKING	YEAR 1 & 2 PATHWAYS THE RESOURCES FEED INTO	
HOW CAN WE EXPLORE 3D MATERIALS ?	Insect Hotels https://www.accessart.org.uk/insect-hotels/						✓	✓	✓	✓							https://www.accessart.org.uk/stick-transformation-project/
	Fruit & Veg Heads https://www.accessart.org.uk/fruit-and-veg-head/	✓				✓	✓	✓	✓	✓		✓	✓				https://www.accessart.org.uk/playful-making/
	Clay Play https://www.accessart.org.uk/how-to-clay-play/				✓	✓	✓	✓	✓	✓							https://www.accessart.org.uk/playful-making/

	Top Tips For Cardboard Creations https://www.accessart.org.uk/top-tips-for-cardboard-creations/					✓	✓	✓	✓	✓	✓	✓					https://www.accessart.org.uk/playful-making/
	Marbled Hole Punch Sketchbook https://www.accessart.org.uk/marbled-hole-punch-sketchbook/	✓	✓		✓			✓	✓	✓		✓					https://www.accessart.org.uk/spirals/
	Repeat Pattern Printing Roller https://www.accessart.org.uk/repeat-pattern-printing-roller/	✓		✓	✓			✓	✓	✓							https://www.accessart.org.uk/simple-printmaking/
EXPERIENCE	RESOURCE	COLOUR RECOGNITION	COLOUR MIXING	EXPLORATION	MAR K-MAKING	EXPLORATION SHAPES	MODELLING	HAND-EYE COORDINATION	DEXTERITY	FINE MOTOR SKILLS	NURTURE CURIOSITY	OPEN MINDS	CREATING NARRATIVE	VISUAL LITERACY	REFLECTING & TALKING	YEAR 1 & 2 PATHWAYS THE RESOURCES FEED INTO	
HOW CAN WE USE OUR BODIES TO MAKE ART?	Talking Points: Dancing To Art https://www.accessart.org.uk/talking-points-dancing-to-art/									✓	✓	✓					https://www.accessart.org.uk/music-and-art/
	Mark-Making and Sound https://www.accessart.org.uk/mark-making-and-sound-part-two/			✓	✓			✓	✓	✓		✓					https://www.accessart.org.uk/music-and-art/
	Movement Maps https://www.accessart.org.uk/movement-maps/	✓		✓	✓			✓	✓	✓	✓						https://www.accessart.org.uk/music-and-art/
	Repeat Pattern Printing Roller https://www.accessart.org.uk/repeat-pattern-printing-roller/	✓		✓	✓			✓	✓	✓							https://www.accessart.org.uk/simple-printmaking/
	Hands, Feet and Flowers https://www.accessart.org.uk/hands-feet-and-flowers/	✓	✓	✓	✓	✓		✓	✓	✓	✓						https://www.accessart.org.uk/simple-printmaking/

	Dressing Up As Fossils! https://www.accessart.org.uk/dressing-up-as-fossils/		✓	✓	✓	✓		✓	✓	✓		✓				https://www.accessart.org.uk/spirals/
	To Colour... https://www.accessart.org.uk/to-colour/	✓					✓			✓	✓	✓				https://www.accessart.org.uk/playful-making/
	Printing With String https://www.accessart.org.uk/printing-with-string/	✓		✓	✓			✓	✓	✓	✓	✓				https://www.accessart.org.uk/simple-printmaking/
EXPERIENCE	RESOURCE	COLOUR RECOGNITION	COLOUR MIXING	EXPLORATION	MARK-MAKING	EXPLORATION SHAPES	MODELLING	HAND-EYE COORDINATION	DEXTERITY	FINE MOTOR SKILLS	NURTURE CURIOSITY	OPEN MINDS	CREATING NARRATIVE	VISUAL LITERACY	REFLECTING & TALKING	YEAR 1 & 2 PATHWAYS THE RESOURCES FEED INTO
HOW CAN WE USE OUR IMAGINATIONS?	Imaginary Landscapes https://www.accessart.org.uk/imaginary-landscapes/	✓		✓	✓	✓		✓	✓	✓	✓					https://www.accessart.org.uk/flora-and-fauna/
	Mark-Making and Sound https://www.accessart.org.uk/mark-making-and-sound-part-two/			✓	✓			✓	✓	✓		✓				https://www.accessart.org.uk/music-and-art/
	Lets Start With Collage https://www.accessart.org.uk/lets-start-with-collage/							✓	✓	✓	✓	✓	✓			https://www.accessart.org.uk/flora-and-fauna/
	Galaxy Painting https://www.accessart.org.uk/galaxy-painting/	✓	✓	✓	✓			✓	✓	✓	✓	✓				https://www.accessart.org.uk/exploring-watercolour-pathway/
	Fruit & Veg Heads https://www.accessart.org.uk/fruit-and-veg-head/	✓				✓	✓	✓	✓	✓		✓	✓			https://www.accessart.org.uk/playful-making/
	Prop Making for Toys https://www.accessart.org.uk/prop-making-for-toys/						✓	✓	✓	✓	✓		✓			https://www.accessart.org.uk/playful-making/
	Top Tips For Cardboard Creations					✓	✓	✓	✓	✓	✓	✓				https://www.accessart.org.uk/playful-making/

Year 1	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk	
Drawing 	Sketchbooks	Printmaking	Painting	Collage	Making	Purpose/Visual Literacy/Articulation
<p>Understand drawing is a physical activity. Spirals</p> <p>Understand there is a relationship between drawings on paper (2d) and making (3d). That we can transform 2d drawings into 3d objects. Making Birds</p>	<p>Introduce what a sketchbook is for. Understand it is owned by the pupil for experimentation and exploration. Spirals</p> <p>Make a simple elastic band sketchbook. Personalise it. Spirals</p>	<p>Understand prints are made by transferring an image from one surface to another. Simple Printmaking</p> <p>Understand relief prints are made when we print from raised images (plates). Simple Printmaking</p>	<p>Understand watercolour is a media which uses water and pigment. Exploring Watercolour</p> <p>Understand we can use a variety of brushes, holding them in a variety of ways to make watercolour marks. Exploring Watercolour</p>	<p>Understand collage is the art of using elements of paper to make images. Making Birds Flora & Fauna</p> <p>Understand we can create our own papers with which to collage. Making Birds Flora & Fauna</p>	<p>Understand that sculpture is the name sometimes given for artwork which exists in three dimensions. Playful Making Making Birds</p> <p>Understand the meaning of “Design through Making” Playful Making Making Birds</p>	<p>Look at the work of artists who draw, sculptors, and painters, listening to the artists’ intention behind the work and the context in which it was made.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid.</p>
<p>Explore lines made by a drawing tool, made by moving fingers, wrist, elbow, shoulder and body. Work at a scale to accommodate exploration. Spirals</p> <p>Use colour (pastels, chalks) intuitively to develop spiral drawings. Spirals</p> <p>Pupils draw from paused film, observing detail using pencil, graphite, handwriting pen. Making Birds Flora & Fauna</p>	<p>Use sketchbooks to:</p> <p>Test out printmaking ideas Simple Printmaking</p> <p>Develop experience of primary and secondary colours Spirals Simple Printmaking Exploring Watercolour Flora & Fauna</p> <p>Practice observational drawing Spirals Simple Printmaking Flora & Fauna Making Birds</p>	<p>Use hands and feet to make simple prints, using primary colours. Simple Printmaking</p> <p>Collect textured objects and make rubbings, and press them into plasticine to create plates/prints (relief printing) exploring how we ink up the plates and transfer the image. Simple Printmaking</p> <p>Explore concepts like “repeat” “pattern”</p>	<p>Explore watercolour in an intuitive way to build understanding of the properties of the medium. Exploring Watercolour</p> <p>Paint without a fixed image of what you are painting in mind. Exploring Watercolour</p> <p>Respond to your painting, and try to “imagine” an image within. Exploring Watercolour</p>	<p>Collage with painted papers exploring colour, shape and composition. Simple Printmaking Flora & Fauna</p> <p>Combine collage with making by cutting and tearing drawn imagery, manipulating it into simple 3d forms to add to sculpture. Making Birds</p>	<p>Use a combination of two or more materials to make sculpture. Playful Making Making Birds</p> <p>Use construction methods to build. Playful Making Making Birds</p> <p>Work in a playful, exploratory way, responding to a simple brief, using Design through Making</p>	<p>All Pathways for Year 1</p> <p>Reflect upon the artists’ work, and share your response verbally (“I liked...”).</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally (“I enjoyed... This went well”).</p>

<p>Pupils draw from first hand observation, observing detail using materials above plus pastel, oil pastel and or pencil crayon. Simple Printmaking Flora & Fauna</p>	<p>Explore mark making Spirals Simple Printmaking Flora & Fauna Exploring Watercolour Making Birds</p>	<p>“sequencing”. Simple Printmaking</p>	<p>Work back into your painting with paint, pen or coloured pencil to develop the imaginative imagery. Exploring Watercolour</p>		<p>philosophy. Playful Making Making Birds</p>	<p>Some children may feel able to share their response about classmates work.</p> <p>All Pathways for Year 1</p>
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Year 2	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk	
Drawing	Sketchbooks	Printmaking	Painting	Collage	Making	Purpose/Visual Literacy/Articulation
<p>Understand that we can use different media (sometimes combined in one drawing) to capture the nature of things we find. Explore & Draw</p> <p>Understand that we can hold our drawing tools in a variety of ways, experimenting with pressure, grip and speed to affect line. Explore & Draw</p>	<p>Continue to build understanding that sketchbooks are places for personal experimentation.</p> <p>Understand that the way each persons' sketchbook looks is unique to them. All Pathways for Year 2</p> <p>Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. Explore & Draw</p>	<p>Understand mono prints or mono types are prints made by drawing through an inked surface, transferring the marks on to another sheet. Explore Through Monoprint</p>	<p>Understand that some painters use expressive, gestural marks in their work, often resulting in abstract, expressionist painting. Expressive Painting</p>	<p>Understand that we can combine collage with other disciplines such as drawing, printmaking and making. Explore & Draw</p>	<p>Understand the role of an architect. Be an Architect</p>	<p>Understand artists take their inspiration from around them, collecting and transforming.</p>
<p>Understand that the way each persons' sketchbook looks is unique to them. All Pathways for Year 2</p> <p>Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. Explore & Draw</p>	<p>Transfer the skills learnt in drawing and sketchbooks to mono print by making monoprints using carbon copy paper (and or oil pastel prints), exploring the qualities of line. Explore Through Monoprint</p>	<p>Understand that the properties of the paint that you use, and how you use it, will affect your mark making. Expressive Painting</p>	<p>Understand that primary colours can be mixed together to make secondary colours of different hues. Expressive Painting Music & Art</p>	<p>Use the observational drawings made (see column 1 "drawing"), cutting the separate drawings out and using them to create a new artwork, thinking carefully about composition. Work into the collage with further drawing made in response to the collaged sheet. Explore & Draw</p>	<p>Understand when we make sculpture by adding materials it is called Construction. Be an Architect Stick Transformation Project</p>	<p>Understand that in art we can experiment and discover things for ourselves.</p>
<p>Visit local environment, collect natural objects, explore composition and qualities of objects through arranging, sorting & representing. Photograph. Explore & Draw</p>	<p>Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. Explore & Draw</p>	<p>Understand that primary colours can be mixed together to make secondary colours of different hues. Expressive Painting Music & Art</p>	<p>Understand the concept of still life. Expressive Painting</p>	<p>Collage with drawings to create invented forms. Combine with making if appropriate. Explore & Draw Music & Art</p>	<p>Use the Design through Making philosophy to construct with a variety of materials to make an architectural model of a building, considering shape, form, colour, and perspective. Consider interior and exterior. Be an Architect</p>	<p>Look at the work of a printmaker, an architect, and artists and learn to dissect their work to help build understanding. Understand how the artists experience feeds into their work.</p>
<p>Use drawing exercises to focus an exploration of observational drawing (of objects above) combined with experimental mark making, using graphite, soft pencil, handwriting pen. Explore & Draw Be an Architect</p>	<p>Work in sketchbooks to:</p>	<p>Understand that primary colours can be mixed together to make secondary colours of different hues. Expressive Painting Music & Art</p>	<p>Explore colour mixing through gestural mark making, initially working without a subject matter to allow exploration of media. Experiment with using home made tools. Expressive Painting</p>	<p>Use Design through Making philosophy to playfully construct towards a loose brief. Be an Architect Stick Transformation Project Music & Art</p>	<p>Use Design through Making philosophy to playfully construct towards a loose brief. Be an Architect Stick Transformation Project Music & Art</p>	<p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. All Pathways for Year 2</p>
<p>Work with care and focus, enjoying making drawings which are un rushed. Explore quality of line, texture and shape. Explore & Draw Music & Art Explore Through Monoprint</p>	<p>Explore the qualities of different media. Explore & Draw Explore Through Monoprint Be an Architect Music & Art</p>	<p>Understand that primary colours can be mixed together to make secondary colours of different hues. Expressive Painting Music & Art</p>	<p>Create an arrangement of objects or elements. Use as the focus for an abstract still life painting using gestural marks using skills learnt above. Expressive Painting</p>	<p>Transform found objects into sculpture, using imagination and construction techniques including cutting, tying, sticking. Think about shape (2d), form (3d), texture, colour and structure. Stick Transformation Project</p>	<p>Use Design through Making philosophy to playfully construct towards a loose brief. Be an Architect Stick Transformation Project Music & Art</p>	<p>Reflect upon the artists' work, and share your response verbally ("I liked...").</p>
<p>Create final collaged drawings (see column 5 "collage") which explore composition. Explore & Draw Music & Art</p>	<p>Make close observational drawings of small objects, drawn to scale, working slowly, developing mark making. Explore & Draw Explore Through Monoprint</p>	<p>Understand that primary colours can be mixed together to make secondary colours of different hues. Expressive Painting Music & Art</p>	<p>Create an arrangement of objects or elements. Use as the focus for an abstract still life painting using gestural marks using skills learnt above. Expressive Painting</p>	<p>Transform found objects into sculpture, using imagination and construction techniques including cutting, tying, sticking. Think about shape (2d), form (3d), texture, colour and structure. Stick Transformation Project</p>	<p>Use Design through Making philosophy to playfully construct towards a loose brief. Be an Architect Stick Transformation Project Music & Art</p>	<p>Present your own artwork (journey and any final outcome), reflect and share verbally ("I enjoyed... This went well").</p>
	<p>Explore colour and colour mixing. Expressive Painting Music & Art</p>				<p>Transform found objects into sculpture, using imagination and construction techniques including cutting, tying, sticking. Think about shape (2d), form (3d), texture, colour and structure. Stick Transformation Project</p>	<p>Talk about intention.</p>
						<p>Share responses to classmates work, appreciating similarities and differences.</p>

Make drawings inspired by sound. Music & Art	Make visual notes about artists studied. Explore & Draw Explore Through Monoprint Be an Architect Music & Art					Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. All Pathways for Year 2
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Year 3	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk	
Drawing	Sketchbooks	Printmaking	Painting	Collage	Making	Purpose/Visual Literacy/Articulation
<p>Understand that charcoal is a drawing medium that lends itself to loose, gestural marks made on a larger scale. Gestural Drawing with Charcoal</p> <p>Understand charcoal and earth pigment were our first drawing tools as humans. Gestural Drawing with Charcoal</p> <p>Know that Chiaroscuro means “light/dark” and we can use the concept to explore tone in drawings. Gestural Drawing with Charcoal</p> <p>Understand that animators make drawings that move.</p> <p>Make marks using charcoal using hands as tools. Explore qualities of mark available using charcoal. Gestural Drawing with Charcoal</p> <p>Make charcoal drawings which explore Chiaroscuro and which explore narrative/drama through lighting/shadow (link to drama). Gestural Drawing with Charcoal</p>	<p>Continue to build understanding that sketchbooks are places for personal experimentation. All Pathways for Year 3</p> <p>Understand that the way each persons’ sketchbook looks is unique to them. All Pathways for Year 3</p> <p>Make a new sketchbook (Elastic Band of Hole Punch) OR make Spaces and Places inside a bought sketchbook. All Pathways for Year 3</p> <p>Work in sketchbooks to:</p> <p>Explore the qualities of charcoal. Gestural Drawing with Charcoal</p> <p>Make visual notes using a variety of media using the “Show Me What You See” technique when looking at other artists work to help consolidate learning and make the experience your own. Gestural Drawing with Charcoal Working with Shape & Colour Telling Stories Cloth, Thread, Paint Animated Drawings Natural Materials</p>	<p>Understand that screen prints are made by forcing ink over a stencil. Working with Shape & Colour</p> <p>Understand that mono print can be used effectively to create prints which use line. That screen prints can be used to create prints which use thicker lines and / or shapes. Working with Shape & Colour</p> <p>Use mono print or screen print over collaged work to make a creative response to an original artwork. Consider use of layers to develop meaning. Working with Shape & Colour</p>	<p>Understand that we can create imagery using natural pigments and light. Telling Stories</p> <p>Understand that paint acts differently on different surfaces. Cloth, Thread, Paint</p> <p>Understand the concept of still life and landscape painting. Cloth, Thread, Paint</p> <p>Use paint, mixing colours, to complete the sculpture inspired by literature (see column 6 “making”). Telling Stories</p> <p>Continue to develop colour mixing skills. Cloth, Thread, Paint Natural Materials</p> <p>Explore painting over different surfaces, e.g. cloth, and transfer drawing mark making skills into thread, using stitch to draw over the painted fabric. Cloth, Thread, Paint</p>	<p>Understand that we can combine collage with other disciplines such as drawing, printmaking and making. Working with Shape & Colour</p> <p>Cut shapes from paper (free hand) and use as elements with which to collage, combined with printmaking (see column 3 “printmaking”) to make a creative response to an original</p>	<p>Understand that many makers use other artforms as inspiration, such as literature, film, drama or music. Telling Stories</p> <p>Understand that when we make sculpture by moulding with our fingers it is called modelling (an additive process). Telling Stories</p> <p>That clay and Modroc are soft materials which finally dry/set hard. Telling Stories</p> <p>An armature is an interior framework which support a sculpture. Telling Stories</p> <p>Understand that articulated drawings can be animated. Animated Drawings</p> <p>Use Modroc or air dry clay to model characters inspired by literature. Consider form, texture,</p>	<p>To understand that visual artists look to other artforms for inspiration.</p> <p>Look at the work of an artist who uses gestural marks which convey movement, illustrators and makers who take inspiration from literature, painters who also use textiles and artists who animate their work.</p> <p>Understand artists often collaborate on projects, bringing different skills together.</p> <p>Deconstruct and discuss an original artwork, using the sketchbooks to make visual notes to nurture pupils own creative response to the work.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. All Pathways for Year 3</p> <p>Reflect upon the artists’ work, and share your response verbally (“I liked... I didn’t understand... it reminded me of...”).</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally (“I</p>

<p>Option to explore making gestural drawings with charcoal using the whole body (link to dance). Gestural Drawing with Charcoal</p> <p>Develop mark making skills by deconstructing the work of artists. Cloth, Thread, Paint</p> <p>Use imaginative and observational drawing skills to make drawings of people/animals which can be animated. Consider background, foreground and subject. Animated Drawings</p>	<p>Develop mark making skills. Gestural Drawing with Charcoal Working with Shape & Colour Telling Stories Cloth, Thread, Paint Animated Drawings</p> <p>Brainstorm animation ideas. Working with Shape & Colour Animated Drawings Natural Materials</p> <p>Experiment with pigments created from the local environment. Natural Materials</p>		<p>Explore creating pigments from materials around you (earth, vegetation). Use them to create an image which relates to the environment the materials were found in. Natural Materials</p> <p>Option to use light to create imagery by exploring anthotype or cyanotype. Natural Materials</p>	<p>artwork. Explore positive and negative shapes, line, colour and composition. Working with Shape & Colour</p>	<p>character, structure. Telling Stories</p> <p>Make an armature to support the sculpture. Telling Stories</p> <p>Cut out drawings and make simple articulations to make drawings which can be animated. Combine with digital media to make animations. Animated Drawings</p>	<p>enjoyed... This went well... I would have liked... next time I might...). Talk about intention.</p> <p>Work collaboratively to present outcomes to others where appropriate. Present as a team.</p> <p>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. All Pathways for Year 3</p>
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Year 4	Purple = Substantive Knowledge	Green = Implicit Knowledge / Skills	www.accessart.org.uk	
Drawing	Sketchbooks	Painting	Making	Purpose/Visual Literacy/Articulation
<p>Understand that artists and illustrators interpret narrative texts and create sequenced drawings. Storytelling Through Drawing</p> <p>Understand artists can work with pattern for different reasons: Understand Surface Pattern Designers work to briefs to create patterns for products: Artists work with pattern to create paintings or other works. Exploring Pattern</p> <p>Understand working with pattern uses lots of different concepts including repetition, sequencing, symmetry. Exploring Pattern</p> <p>Understand that patterns can be purely decorative or hold symbolic significance. They can be personal or cultural. Exploring Pattern</p> <p>Create owned narratives by arranging toys in staged scenes, using these as subject matter</p>	<p>Understand that artists use sketchbooks for different purposes and that each artist will find their own ways of working in a sketchbook. All Pathways for Year 4</p> <p>Use sketchbooks to:</p> <p>Practise drawing skills. Storytelling Through Drawing Exploring Pattern Exploring Still Life Sculpture & Structure Festival Feasts</p> <p>Make visual notes to record ideas and processes discovered through looking at other artists. Storytelling Through Drawing Exploring Pattern Art of Display Exploring Still Life Sculpture & Structure Festival Feasts</p> <p>Test and experiment with materials. Storytelling Through Drawing Exploring Pattern Exploring Still Life Sculpture & Structure Festival Feasts</p>	<p>Understand that still life name given to the genre of painting (or making) a collection of objects/elements. Exploring Still Life</p> <p>That still life is a genre which artists have enjoyed for hundreds of years,, and which contemporary artists still explore today. Exploring Still Life</p> <p>To explore colour (and colour mixing), line, shape, pattern and composition in creating a still life. To consider lighting, surface, foreground and background. Exploring Still Life</p> <p>To use close observation and try different hues and tones to capture 3d form in 2 dimensions. (Option to use collage from painted sheets). Exploring Still Life</p>	<p>Understand that a plinth is a device for establishing the importance or context of a sculptural object. Art of Display</p> <p>Understand that artists can re-present objects, in a particular context with a particular intention, to change the meaning of that object. Art of Display</p> <p>To understand that sometimes people themselves can be the object, as in performance art. Art of Display</p> <p>To understand that make sculpture can be challenging. To understand its takes a combination of skills, but that we can learn through practice. That it is ok to take creative risks and ok if things go wrong as well as right. Sculpture & Structure Festival Feasts</p> <p>Explore how we can re-see the objects around us and represent them as sculptures. That we can use scale to re-examine our relationship to the things around us. Art of Display</p>	<p>Look at the work of illustrators and graphic artists, painters and sculptors. Understand the processes, intentions an outcomes of different artists, using visual notes in a sketchbook to help consolidate and own the learning.</p> <p>Understand artists often collaborate on projects, bringing different skills together.</p> <p>Deconstruct and discuss an original artwork, using the sketchbooks to make visual notes to nurture pupils own creative response to the work.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. All Pathways for Year 4</p> <p>Reflect upon the artists' work, and share your response verbally ("I liked... I didn't understand... it reminded me of... It links to...").</p>

<p>to explore creation of drawings using charcoal and chalk which convey drama and mood. Use light and portray light/shadow. Storytelling Through Drawing</p> <p>Interpret poetry or prose and create sequenced images in either an accordion or poetry comic format. Work in a variety of media according to intention, including handwriting pen, graphite or ink. Storytelling Through Drawing</p> <p>Use colour, composition, elements, line, shape to create pattern working with tessellations, repeat pattern or folding patterns. Exploring Pattern</p> <p>Use a variety of drawing media including charcoal, graphite, wax resist and watercolour to make observational and experimental drawings. To feel able to take creative risks in pursuit of creating drawings with energy and feeling. Storytelling Through Drawing</p>	<p>Brainstorm pattern, colour, line and shape. Exploring Pattern Exploring Still Life Festival Feasts</p> <p>Brainstorm and explore ideas relating to performance art. Art of Display</p> <p>Reflect. Storytelling Through Drawing Exploring Pattern Exploring Still Life Art of Display Sculpture & Structure Festival Feasts</p>	<p>Options to work in clay, making reliefs inspired by fruit still lives, or make 3d graphic still lives using ink and foamboard. Exploring Still Life</p> <p>To explore painting on different surfaces, e.g. fabric, and combine paint with 3d making. Festival Feasts</p> <p>To make work as part of a community/class and understand how everyone can contribute towards a larger artwork. Festival Feasts</p>	<p>To work in collaboration to explore how we can present ourselves as art object, using a plinth as a device to attract attention to us. Art of Display</p> <p>To construct sculptural self portraits of ourselves on a plinth, using a variety of materials including fabric. Art of Display</p> <p>Develop our construction skills, creative thinking and resilience skills by making sculpture which combines lots of materials. Use tools to help us construct and take creative risks by experimenting to see what happens. Use Design through Making philosophy and reflect at all stages to inform future making. Sculpture & Structure Festival Feasts</p> <p>To combine modelling with construction using mixed media and painting to create sculpture. Festival Feasts</p>	<p>Present your own artwork (journey and any final outcome), reflect and share verbally (“I enjoyed... This went well... I would have liked... next time I might.. I was inspired by....). Talk about intention.</p> <p>Work collaboratively to present outcomes to others where appropriate. Present as a team.</p> <p>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. All Pathways for Year 4</p>
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Year 5	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills	www.accessart.org.uk	
Drawing	Sketchbooks	Printmaking	Painting	Making	Purpose/Visual Literacy/Articulation
<p>Understand that designers create fonts and work with Typography. Typography & Maps</p> <p>Understand that some artists use graphic skills to create pictorial maps, using symbols (personal and cultural) to map identity as well as geography. Typography & Maps</p> <p>Create fonts inspired by objects/elements around you. Use close observational</p>	<p>Use sketchbooks to:</p> <p>Explore mark making. Typography & Maps Mixed Media Landscapes Set Design Fashion Design</p> <p>Brainstorm ideas generated when reading poetry or prose. Making MonoTypes Set Design</p> <p>Make visual notes to capture, consolidate and reflect upon the artists studied. Typography & Maps Making</p>	<p>Understand that mono types are single monoprints. Understand that artists sometimes use printmaking to create a larger artwork, e.g. an installation or an artists book. Making MonoTypes</p> <p>Combine mono type with painting and collage to make an “artists book” inspired by poetry or prose. Explore colour,</p>	<p>Understand that there is a tradition of artists working from land, sea or cityscapes. That artists use a variety of media to capture the energy of a place, and that artists often work outdoors to do this. Mixed Media Landscapes</p> <p>See column 3 “printmaking” to explore how print is combined with paint and collage to create a cohesive artwork. Making MonoTypes</p> <p>Explore how you can you paint (possibly combined with drawing) to capture your response to a place. Explore how the media</p>	<p>Understand that set designers can design/make sets for theatres or for animations. Set Design</p> <p>Understand that designers often create scaled models to test and share ideas with others. Set Design</p> <p>Understand that architects and other artists have responsibilities towards society. Understand that artists can help shape the world for the better. Architecture: Big or Small Fashion Design</p>	<p>Look at the work of designers, artists, animators, architects.</p> <p>Understand the processes, intentions an outcomes of different artists, using visual notes in a sketchbook to help consolidate and own the learning.</p> <p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. All Pathways for Year 5</p>

<p>drawing with pen to inspire, and use creative skills to transform into letters. Typography & Maps</p> <p>Draw over maps/existing marks to explore how you can make mark making more visually powerful. Typography & Maps</p> <p>Combine drawing with making to create pictorial / 3 dimension maps which explore qualities of your personality or otherwise respond to a theme. Explore line weight, rhythm, grip, mark making and shape, and explore how 2d can become 3d through manipulation of paper. Typography & Maps</p> <p>Use charcoal, graphite, pencil, pastel to create drawings of atmospheric “sets” to help inform (though not design) set design (see column 6 “making”). Set Design</p>	<p>MonoTypes Mixed Media Landscapes Set Design Architecture: Big or Small Fashion Design</p> <p>Explore ideas relating to design (though do not use sketchbooks to design on paper), exploring thoughts about inspiration source, materials, textures, colours, mood, lighting etc. Set Design Architecture: Big or Small Fashion Design</p> <p>Experiment with different media and different marks to capture the energy of a landscape. Explore colour, and colour mixing, working intuitively to mix hues and tints, but able to articulate the processes involved. Mixed Media Landscapes</p> <p>Experiment with colour mixing and pattern, working towards creating paper “fabrics” for fashion design. Fashion Design</p>	<p>mixing different hues, and explore composition, working with different shaped elements, before using mono print to layer lines and marks. Making MonoTypes</p>	<p>you choose, combined with the marks you make and how you use your body will affect the end result. Think about colour, composition and mark making. Think about light and dark, movement and energy. Mixed Media Landscapes</p> <p>Mix colour intuitively to create painted sheets. Use pattern to decorate, working with more paint or ink. Transform these 2d patterned sheets into 3d forms or collaged elements to explore fashion design (see column 6 “making”). Fashion Design</p>	<p>Use Design through Making, inspired by a brief, to create a scale model “set” for a theatre production or an animation. Set Design</p> <p>Construct with a variety of media, using tools. Think about scale, foreground, background, lighting, texture, space, structure and intention. Set Design</p> <p>Use Design through Making and scale models to create a piece of architecture which would make the world a better place. Use a combination of materials, construction methods and tools. Reflect as part of the building process so that you can understand how your intention relates to the reality of what you are building. Architecture: Big or Small</p> <p>Option to work in 3d to devise fashion constructed from patterned papers. Fashion Design</p>	<p>Reflect upon the artists’ work, and share your response verbally (“I liked... I didn’t understand... it reminded me of... It links to...”).</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally (“I enjoyed... This went well... I would have liked... next time I might.. I was inspired by....”). Talk about intention.</p> <p>Work collaboratively to present outcomes to others where appropriate. Present as a team.</p> <p>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective.</p> <p>Discuss the ways in which artists have a responsibility to themselves/society. What purpose does art serve? All Pathways for Year 5</p>
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Year 6	Purple = Substantive Knowledge		Green = Implicit Knowledge / Skills		www.accessart.org.uk
Drawing	Sketchbooks	Printmaking	Painting	Making	Purpose/Visual Literacy/Articulation
<p>Understand that there is often a close relationship between drawing and making. Understand that we can transform 2d drawings into 3d objects. 2D to 2D</p>	<p>Use sketchbooks to:</p> <p>Practise seeing negative and positive shapes. 2D to 2D Activism</p>	<p>Understand that artists sometimes use their skills, vision and creativity to speak on behalf of communities they represent, to try to change the world for the better. Activism</p>	<p>Understand that the fabrics used to make clothes have been designed by someone. That there is a relationship between 2d shape and pattern and 3d form and function.</p>	<p>Understand that artists use a variety of media including light and sound as well as physical media to create installations. Understand that installations are often immersive, enabling the viewer to enter the artwork. Brave Colour</p> <p>Understand that designers & makers sometimes work towards briefs, but always brings their own experience in the project to bear. Exploring Identity Take a Seat</p>	<p>Look at the work of designers, artists, art activists, installation artists, craftspeople and puppeteers.</p> <p>Understand that artists use art to explore their own experience, and that as viewers we can use our visual literacy skills to learn more about both the artist and ourselves.</p>

<p>Understand that graphic designers use typography and image to create packaging which we aspire to use. 2D to 2D</p> <p>Understand that there are technical processes we can use to help us see, draw and scale up our work. 2D to 2D</p>	<p>Using the grid method to scale up an image. 2D to 2D</p> <p>Explore what your passions, hopes and fears might be. What makes you you? How can you find visual equivalents for the words in your head? Activism Exploring Identity</p>	<p>Understand that the nature of the object (artwork in gallery, graffiti on wall, zine) can be specific to the intention of the artist. Activism</p>	<p>Explore how we can use layers (physical or digital) to explore and build portraits of ourselves which explore aspects of our background, experience, culture and personality. Exploring Identity</p>	<p>Understand that artists and designers add colour, texture, meaning and richness to our life. Brave Colour Exploring Identity Take a Seat</p> <p>Understand that artists reinvent. Understand that as artists, we can take the work of others and re-form it to suit us. That we can be inspired by the past and make things for the future. Take a Seat Shadow Puppets</p>	<p>Understand we may all have different responses in terms of our thoughts and the things we make. That we may share similarities. Understand all responses are valid. All Pathways for Year 6</p>
<p>Explore using negative and positive space to “see” and draw a simple element/object. 2D to 2D</p> <p>Use the grid system to scale up the image above, transferring the image onto card. 2D to 2D</p> <p>Use collage to add tonal marks to the “flat image”. 2D to 2D</p>	<p>Explore colour: make colours, collect colours, experiment with how colours work together. Activism Brave Colour</p> <p>Explore combinations and layering of media. Activism Exploring Identity</p> <p>Develop Mark Making Activism 2D to 2D Exploring Identity Shadow Puppets</p> <p>Make visual notes to capture, consolidate and reflect upon the artists studied. Activism 2D to 2D Exploring Identity Brave Colour Take a Seat Shadow Puppets</p>	<p>Explore what kinds of topics or themes YOU care about. Articulate your fears, hopes, dreams. Think about what you could create (possibly working collaboratively) to share your voice and passion with the world. Activism Exploring Identity</p> <p>Use screenprinting and/or monoprinting over collaged and painted sheets to create your piece of activist art. Activism</p> <p>Or create a zine using similar methods. Activism</p>	<p>Make independent decisions as to which materials are best to use, which kinds of marks, which methods will best help you explore. Exploring Identity</p>	<p>Use the device of scaled model to imagine what your installation might be, working in respond to a brief or “challenge” to enable a viewer to “have a physical experience of colour.” Brave Colour</p> <p>Use a variety of materials, including light and sound, to make a model of what you would build. Think about structure of space, how the viewer would enter, what they would see, feel, hear. Use colour in a brave and bold way, reflecting upon how this might make the viewer feel. Brave Colour</p> <p>Use a variety of materials to design (through making) and construct a scaled piece of furniture. Bring your personality and character to the piece. Let your nature inform the choice of materials and shapes you use. Take a Seat</p> <p>Combine making with drawing skills to create shadow puppets using cut and constructed lines, shapes and forms from a variety of materials. Working collaboratively to perform a simple show sharing a narrative which has meaning to you. Shadow Puppets</p>	<p>Reflect upon the artists’ work, and share your response verbally (“I liked... I didn’t understand... it reminded me of... It links to...”).</p> <p>Present your own artwork (journey and any final outcome), reflect and share verbally (“I enjoyed... This went well... I would have liked... next time I might.. I was inspired by....). Talk about intention.</p> <p>Work collaboratively to present outcomes to others where appropriate. Present as a team.</p> <p>Share responses to classmates work, appreciating similarities and differences. Listen to feedback about your own work and respond.</p> <p>Document work using still image (photography) or by making a drawing of the work. If using photography consider lighting and focus. Some children may make films thinking about viewpoint, lighting & perspective. All Pathways for Year 6</p>